

Rounders Knowledge Organiser

Key Skills

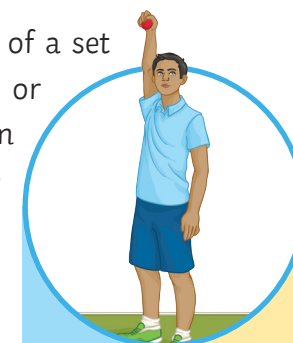
Skill	Description
batting	A skill which allows the bat to contact the ball.
throwing	A technique to field the ball to the correct position at the correct pace and direction.
catching	The ability to get in the correct position to field the ball.
bowling	A technique to deliver the ball in the correct position for the batter to hit.
match play	A skill used to understand the basics of the game, the scoring, the rules and the player's positions.

Match

A match usually consists of two innings.

Both teams bat and field twice, the winning team is the one with the most rounders at the end of the game.

An innings can consist of a set number of good bowls or until the fielding team have fielded all the batting team out.



Scoring

A rounder is scored by the batting team when a player hits the ball and runs around all 4 posts.

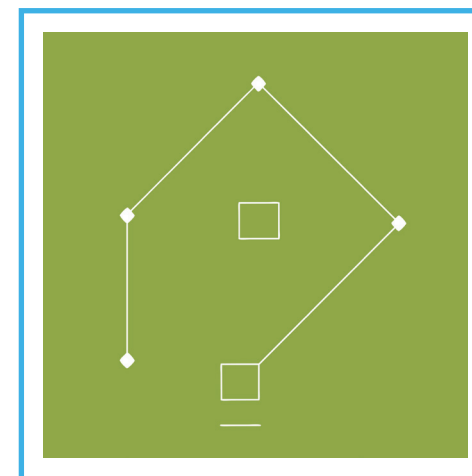
A half rounder is scored if the batter hits the ball and runs to the second post.

A half rounder can also be scored if the batter does not hit the ball but runs around all four posts.

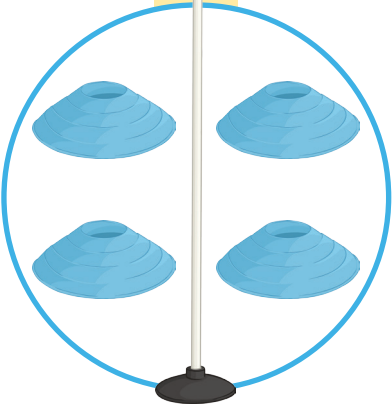
Pitch

The rounders pitch is rectangular in shape with areas marked out for the batter and bowler to stand.

There are four posts which batters must run around to score a rounder.



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Equipment	Tactical Skills
Players use a hard truncheon-shaped bat. This can be made of wood, aluminium or plastic. They hit a hard leather or synthetic ball.  	• changing speed and direction • awareness of others • timing • decision making
	Physical Fitness
	• coordination • agility • reaction time • strength • speed

